# Slack variety of a polytope and its applications

João Gouveia



19th of October 2018 - ICERM Workshop on Real Algebraic Geometry and Optimization

João Gouveia (UC)

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Kanstantsin Pashkovich - University of Waterloo

Richard Z. Robinson - Microsoft

Rekha Thomas - University of Washington

Antonio Macchia - Universitá degli Studi di Bari

Amy Wiebe - University of Washington

Jeffrey Pang - National University of Singapore

Ting Kei Pong - Hong Kong Polytechnic University

#### Section 1

# Polytopes and their realization spaces

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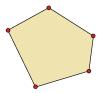
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# Polytopes

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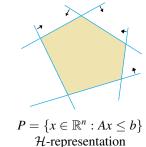
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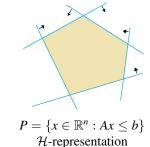
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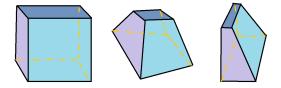
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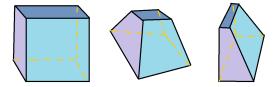


A face of P is its intersection with a supporting hyperplane, and the set of faces ordered by inclusion forms the face lattice of P

We say that two polytopes are combinatorially equivalent if they have the same face lattice.



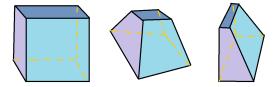
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Given a combinatorial class of polytopes, we call each polytope in that class a realization of that class.

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Question: How do we make such an object concrete?

There is a very direct way of modelling the realizations space.

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Given a *d*-polytope *P* define  $\mathcal{R}(P)$  to be the set of all  $Q \in \mathbb{R}^{d \times v}$  such that the convex hull of their columns is combinatorially equivalent to *P*.

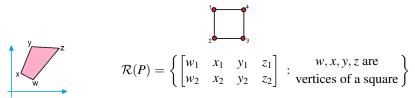
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$$\mathcal{R}(P) = \left\{ \begin{bmatrix} w_1 & x_1 & y_1 & z_1 \\ w_2 & x_2 & y_2 & z_2 \end{bmatrix} : \begin{array}{c} w, x, y, z \text{ are} \\ \text{vertices of a square} \end{array} \right\}$$

We can also mod out affine transformations by fixing an affine basis *B*.

$$\mathcal{R}(P,B) = \left\{ \begin{bmatrix} 0 & 0 & 1 & x_1 \\ 1 & 0 & 0 & x_2 \end{bmatrix} : \begin{array}{c} e_1, 0, e_2, x \text{ are} \\ \text{vertices of a square} \end{array} \right\}$$
$$= \left\{ x \in \mathbb{R}^2 : x_1, x_2 \ge 0, x_1 + x_2 \ge 1 \right\}$$

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We will present an alternative construction for a model of the realization space that will be suitable to some different applications.

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#### Section 2

Slack variety of a polytope

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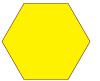
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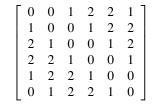
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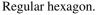
Its  $6 \times 6$  slack matrix.

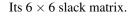


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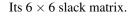
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- The slack matrix is defined only up to column scaling;
- The slack matrix can't see affine transformations; Moreover *P* is affinely equivalent to the convex hull of the rows of *S*<sub>*P*</sub>.

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If *P* is a *d*-polytope with  $\mathcal{V}$ -representation  $\{p_1, \ldots, p_v\}$  and  $\mathcal{H}$ -representation  $Ax \leq b$  then

$$S_P = \begin{bmatrix} b & -A \end{bmatrix} \begin{bmatrix} 1 & 1 & \cdots & 1 \\ p_1 & p_2 & \cdots & p_v \end{bmatrix}$$

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A nonnegative matrix S is the slack matrix of some realization of P if and only if

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Sthe all ones vector lies in the column span of S.

There is a one-to-one correspondence between matrices with those properties (up to column scaling) and realizations of P (up to affine equivalence).

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# Projective equivalence

In general, we will be interested in modding out projective transformations.

$$Q \stackrel{p}{=} P \Leftrightarrow Q = \phi(P), \ \phi(x) = \frac{Ax+b}{c^{\mathsf{T}}+d}, \ \det\left[\begin{array}{cc} A & b\\ c^{\mathsf{T}}x & d \end{array}\right] \neq 0$$

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Slack matrices offer a natural way of quotient projective transformations.

#### Theorem (GPRT, 2017)

 $Q \stackrel{p}{=} P \Leftrightarrow S_Q = D_v S_P D_f$  for some positive diagonal matrices  $D_v, D_f$ 

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#### Slack ideal

Let *P* be a *d*-polytope and  $S_P(x)$  a symbolic matrix with the same support as  $S_P$ . Then the slack ideal of *P* is

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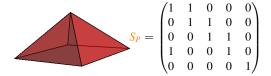
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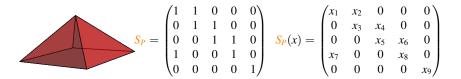
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$$S_{P} = \begin{pmatrix} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \quad S_{P}(x) = \begin{pmatrix} x_{1} & x_{2} & 0 & 0 & 0 \\ 0 & x_{3} & x_{4} & 0 & 0 \\ 0 & 0 & x_{5} & x_{6} & 0 \\ x_{7} & 0 & 0 & x_{8} & 0 \\ 0 & 0 & 0 & 0 & x_{9} \end{pmatrix}$$

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#### Theorem (GMTW, 2017)

 $\mathcal{V}_+(I_P)/(\mathbb{R}^{\nu}_{>0} \times \mathbb{R}^f_{>0}) \stackrel{\text{1:1}}{\longleftrightarrow} classes of projectively equivalent polytopes of the same combinatorial type as$ *P*.

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We call  $\mathcal{V}_+(I_P)/(\mathbb{R}^{\nu}_{>0} \times \mathbb{R}^f_{>0})$  the slack realization space of *P*.

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$$x = \begin{bmatrix} p_1 & \cdots & p_v \end{bmatrix} \in \mathcal{R}(P)$$

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row space of  $\overline{x} \in \operatorname{Gr}_{d+1}(\mathbb{R}^{\nu})$ 

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If for every facet k of P we pick a set  $I_k$  of d - 1 spanning vertices we can define a matrix

$$(S(\tilde{x}))_{k,l} = \pm \tilde{x}_{(I_k,l)}$$

This is a slack matrix of *P* and its row space is  $\bar{x}$ .

# Section 3

Applications

João Gouveia (UC)

ICERM 2018 15 / 27

A semidefinite representation of size k of a d-polytope P is a description

$$P = \left\{ x \in \mathbb{R}^d \mid \exists y \text{ s.t. } A_0 + \sum A_i x_i + \sum B_i y_i \succeq 0 \right\}$$

where  $A_i$  and  $B_i$  are  $k \times k$  real symmetric matrices.

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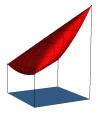
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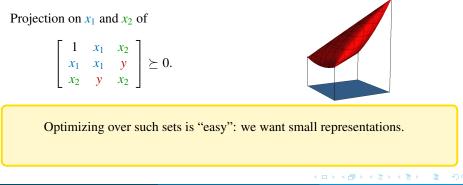


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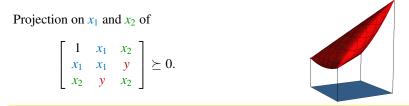


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Optimizing over such sets is "easy": we want small representations. Turns out the smallest possible size is d + 1. When does that happen?

• A polytope P is psd-minimal  $\Leftrightarrow \exists S_p(y) \in \mathcal{V}_{\mathbb{R}}(I_P)$  such that  $S_P = S_P(y^2)$ .

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- In  $\mathbb{R}^3$  who knows?...

A combinatorial polytope is *rational* if it has a realization in which all vertices have rational coordinates.

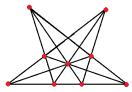
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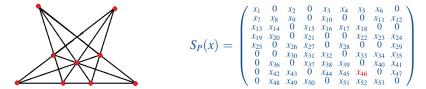


$$S_P(x) = \begin{pmatrix} x_1 & 0 & x_2 & 0 & x_3 & x_4 & x_5 & x_6 & 0 \\ x_7 & x_8 & x_9 & 0 & x_{10} & 0 & 0 & x_{11} & x_{12} \\ x_{13} & x_{14} & 0 & x_{15} & x_{16} & x_{17} & x_{18} & 0 & 0 \\ x_{19} & x_{20} & 0 & x_{21} & 0 & 0 & x_{22} & x_{23} & x_{24} \\ x_{25} & 0 & x_{26} & x_{27} & 0 & x_{28} & 0 & 0 & x_{29} \\ 0 & 0 & x_{30} & x_{31} & x_{32} & 0 & x_{33} & x_{34} & x_{35} \\ 0 & x_{36} & 0 & x_{37} & x_{38} & x_{39} & 0 & x_{40} & x_{41} \\ 0 & x_{42} & x_{43} & 0 & x_{44} & x_{45} & x_{46} & 0 & x_{47} \\ 0 & x_{48} & x_{49} & x_{50} & 0 & x_{51} & x_{52} & x_{53} & 0 \end{pmatrix}$$

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This can be extended to the ideal of the Perles polytope (d=8, v=12, f=34) It is not rational but also its slack ideal is not prime.

João Gouveia (UC)

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[Altshuler, Steinberg, 1985]: 4-polytopes and 3-spheres with 8 vertices.

The smallest non-polytopal 3-sphere has vertex-facet non-incidence matrix

	10	0	0	0	0	$x_1$	$x_2$	$x_3$	$x_4$	<i>x</i> <sub>5</sub> `	<hr/>
$S_P(x) =$	0	0	0	0	$x_6$	<i>x</i> <sub>7</sub>	0	Ő	<i>x</i> <sub>8</sub>	<i>x</i> 9	1
	0	0	$x_{10}$	<i>x</i> <sub>11</sub>	$x_{12}$	0	0	0	Ő	x13	
	0	0	<i>x</i> <sub>14</sub>				<i>x</i> <sub>16</sub>	<i>x</i> <sub>17</sub>	0	0	
	0	$x_{18}$	0	$x_{19}$	0	0	0	$x_{20}$	$x_{21}$	<i>x</i> <sub>22</sub>	
	<i>x</i> <sub>23</sub>	0	<i>x</i> <sub>24</sub>	0	0	<i>x</i> <sub>25</sub>	<i>x</i> <sub>26</sub>	Ō	Ō	0	
	x27	$x_{28}$	0	0	<i>x</i> <sub>29</sub>	0	0	0	0	0	
	$\langle x_{30} \rangle$		0	0	Ō	0	<i>x</i> <sub>32</sub>	<i>x</i> <sub>33</sub>	<i>x</i> <sub>34</sub>	0,	/

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In this case,  $I_P = \langle 1 \rangle \Rightarrow$  no rank 5 matrix with this support  $\Rightarrow$  no polytope.

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# Section 4

One more application

# Dimension of the realization space

How much freedom does a certain combinatorial structure give us?

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Can we compute the dimension of  $\mathcal{V}(I_P)$ ?

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João Gouveia (UC)

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Too hard:  $\mathcal{V}(I_P)$  has around  $v \times f$  entries.

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#### • Exact Computational Algebra Too hard: $\mathcal{V}(I_P)$ has around $v \times f$ entries.

#### **②** Statistical topology from samples

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### • Statistical topology from samples Implies a sufficiently representative sample of polytopes with a given combinatorial structure. Hopeless in general.

### However

Solution Maybe we can use the structure of the variety to do enough?

# Perturbing a polytope

Let us go to a related more basic problem:

How to perturb a polytope while preserving the combinatorics?

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Given a polytope *P*, we can always add noise to the entries of  $S_P$  but then we are away from  $\mathcal{V}(I_P)$ .

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#### Proto-theorem - GPP sometime in the future

In general, Dykstra's alternate projection algorithm will applied to  $\overline{S} = S_P$ +noise will converge to the projection of  $\overline{S}$  in  $\mathcal{V}(I_P)$ .

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This is not a full answer to the question, but might be enough.

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## Enter the statistics

### Idea:

1	Start	with	$S_P$	$\in$	$\mathcal{V}_{\mathbb{R}}$	$(I_P)$	);
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- Start with  $S_P \in \mathcal{V}_{\mathbb{R}}(I_P)$ ;
- **2** Add noise to each entry following  $N(0, \epsilon)$  distribution;

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- Start with  $S_P \in \mathcal{V}_{\mathbb{R}}(I_P)$ ;
- **2** Add noise to each entry following  $N(0, \epsilon)$  distribution;
- Solution Project the perturbed point to x in the variety and record the distance to  $S_P$ ;

- Start with  $S_P \in \mathcal{V}_{\mathbb{R}}(I_P)$ ;
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In particular the average distance squared should converge to the dimension!

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João Gouveia (UC)

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# Lets try it out

Recall that the hypersimplex  $H_{n,k}$  is defined as

$$H_{n,k} = \{x \in [0,1]^n : \sum x_i = k\}.$$

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### Theorem (Padrol-Sanyal 2016)

Let  $I_{n,k}$  be the slack ideal of  $H_{n,k}$ . For  $k \ge 2$ , we have

$$\dim V_+(I_{n,k}) \le \binom{n-1}{2} + \binom{n}{k} + 2n - 1$$

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4	<b>16</b> /16.0			-		
5	<b>25</b> /25.0					
6	<b>36</b> /36.0	<b>41</b> /41.0				
7	<b>49</b> /49.0	<b>63</b> /63.0				
8	<b>64</b> /64.1	<b>92</b> /91.8	<b>106</b> /105.9			
9	<b>81</b> /81.0	<b>129</b> /129.0	<b>171</b> /171.0	┛とく目とく目と	æ	900

# Lets try it out some more

Given a poset *P* with base elements  $\{1, \ldots, n\}$  its order polytope is

$$\{x \in \mathbb{R}^n : 0 \le x_i \le x_j \le 1 \forall i \le_P j\}.$$

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### Conjecture (Bogart, Chaves)

The order polytope is projectively unique if and only if there is no antichain bigger than two.

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We tried many three dimensional polytopes, projectively unique polytopes and pretty much everything we could got our hands on. All worked.

# Conclusion

There are many more questions, and a more algebraic perspective.

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For further reading:

- arXiv:1708.04739 The Slack Realization Space of a Polytope
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with Antonio Macchia, Rekha Thomas and Amy Wiebe.

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# Thank you